Complete Reference



Chapter 12

NAS Connectivity Options

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AS connectivity characterizes the real power of network storage. Connection directly to existing networks allows the NAS devices to function as network I/O managers. However, the ease of implementation within a network is a double-edged sword, providing administrators with an easy mode of implementation that masks the serious implications of the network storage traffic driven by NAS workloads. The use of Ethernet network topologies provides an effective and proven infrastructure when it comes to planning and implementing appliance, mid-range, and enterprise NAS solutions.

From a software perspective, the use of TCP/IP allows configuration and support to be easily integrated into existing IT knowledge and support structures. With the number of tools available to monitor networks and network infrastructures, the ability to manage the connectivity of NAS devices is far more advanced than any other storage networking methodology. However, the inherent nature of TCP/IP stack processing provides a challenging mix of performance and configuration issues once connectivity transfers from the network to the NAS server. These issues are still evolving as NAS workloads become more complex and network connectivity extends beyond the Ethernet and TCP/IP infrastructures.

Connectivity plays a very visible role as NAS devices become integrated into other storage systems. The evolution of storage networking is eliminating the boundaries between direct attach, Fibre Channel networks, and many sophisticated WAN configurations. Although many of these external connectivity issues will be addressed in Parts IV and V regarding integration with other storage models, we will discuss the effect and conditions surrounding LAN and WAN connectivity issues.

Putting Storage on the Network

A major benefit of NAS devices is that they utilize existing Ethernet resources and additional high-speed connectivity hardware. NAS vendors support all levels of Ethernet including 10 to 100 based T media to Gigabit standards. The connections are enabled through industry standard NIC cards that offer both concurrent Ethernet support and high-speed connections. Most vendors will offer various configurations regarding the type of connections, number of NICs supported, and related TCP/IP drivers. However, most devices will remain limited in the appliance and entry-level NAS solutions, with additional enhancements and offerings through mid-range and enterprise level NAS servers.

NAS Connectivity Architecture: Hardware

Bus connectivity for the NICs become proprietary as they attach through the I/O adapters of the NAS server bus. Most vendors adhere to the PCI standard; however, this is difficult to determine without specific inquiries to the vendor. This becomes an

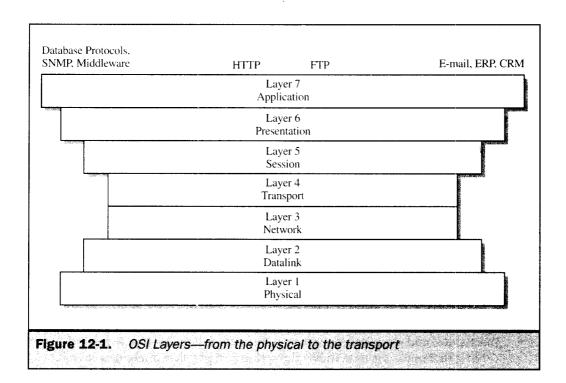
important aspect given that the number of transactions supported depends on the performance of the NICs and their respective bus interfaces.

NAS and LAN Topologies

The following discussion illustrates the various LAN topologies where NAS configurations are installed. Each offers a set of challenges and considerations, and in order to effectively understand these, we offer a summary overview of LAN fundamentals.

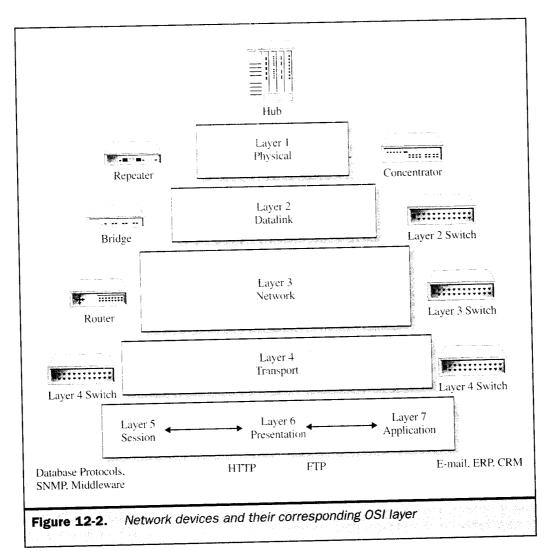
Understanding the fundamentals of network hardware devices is important to how the NAS solutions will perform in any network topology. Network connectivity devices such as bridges, hubs, routers, and switches operate at specific levels of the OSI reference network model while performing their duties. As you may recall, the OSI network model forms the layers for TCP/IP processing. The most important layers to consider for network devices are the physical access layer (layer 1), the datalink layer, (layer 2), the network layer (layer 3), and the transport layer (layer 4). They are depicted in Figure 12-1 and described below through their connection proximity and processing responsibilities.

- The Physical Layer (Layer 1) The physical layer provides the direct mechanical and electrical connection to the network media (the wires and cabling that sends the data in bits throughout its physical interconnections). Layer 1 interfaces directly with the data link layer through the media access control (MAC) sublayer.
- The Datalink Layer (Layer 2) The datalink layer separates the transmitted data into frames for transmission over the physical media, such as 10 base T5, 10 base T2 cable, or UTP wiring. This layer performs error-checking and is responsible for retransmitting frames. It provides a direct channel to the network layer through a logical link control (LLC) sublayer and a lower sublayer which connects to the transmission media called the media access control layer (MAC).
- The Network Layer (Layer 3) The network layer provides information on the routing of data transmitted from sender to receiver. This layer ecncapsulates the user data through routable network protocols such as, IP, IPX, SNA, or AppleTalk.
- The Transport Layer (Layer 4) The transport layer provides information on how a point-to-point connection is developed. Layer 4 utilizes the network layer to determine the type of connection between computers. This is based upon TCP or UDP protocols. These two connections set up sessions between computers, and determine the protocol under which they will operate. However, it should be noted that TCP is a connection-oriented protocol while UDP is connectionless, which characterizes their performance and error recovery. This facilitates the use of Remote Procedure Calls between operating systems (refer to RPCs in Chapter 11).



Using the OSI model, network devices operate using layers 1 through 3 to develop a local area network (LAN). The network devices used to leverage each layer of the OSI model in building a campus network or LAN is diverse, sometimes interchangeable, and can be confusing if you are inexperienced in network administration and management. However, they are illustrated in Figure 12-2 and categorized into the following segments.

- Repeaters, Concentrators, and Hubs Although most are becoming obsolete given the evolution of LAN switching devices, many still exist, and all operate at the physical level. Repeaters provide a retransmission of signals in order to increase the range of physical segments of wiring. They continue to be used to extend the physical distance capabilities of LAN wiring segments. Concentrators and hubs provide the same services—that is, the connection of clients and servers through one wiring segment. This results in all servers, PCs, and workstations on the segment sharing the bandwidth and forming a single collision domain, as it relates to the machine access layer (MAC) algorithms that use the Ethernet Carrier Sense Access/Collision Detection (CSMA/CD) protocol.
- Bridges and Layer 2 Switches Bridges interconnect different types of physical network topologies such as FDDI, Ethernet, and token ring, and operate at layer 2: the data link layer. They also can be responsible for filtering network traffic





- using the layer 2 MAC addresses. Layer 2 switches connect different port connections and enable the transfer of data by destination address. They are commonly used to provide a backbone network connection where clients can reach servers outside their domain and interconnect to outside WAN services.
- Routers and Layer 3 Switches Routers or layer 3 switches forward data packets based upon IP address, link, or network availability and performance. Layer 3 switches perform similar functions as routers. They provide this service from two distinct architectures, both operating under layer 3 information. Port

switches operate at the hardware level of the switch by directing network traffic from port to port according to layer 3 information. They also perform at chip speeds. The follow-on from port switches are frame switches that operate from layer-3 information; however, they perform port traffic direction by examining the data packet and providing the most effective routing to the destination.

■ Layer 4 Switch These switches make connection decisions based on information in layer 4 regarding session and application layer information. This allows them to provide such services as load balancing across servers and broadcast services.

We can view the placement of NAS devices within two major topologies: appliance placement and enterprise placement. Appliance placement facilitates the placement of data as close to the user as possible. This requires the placement of an NAS device within a hub or single-network segment. The enterprise placement provides greater access to data through multiple segments of the network. Given the variability of the network designs and topologies, there are many ways of implementing these configurations. We will discuss these two major approaches and their related considerations.

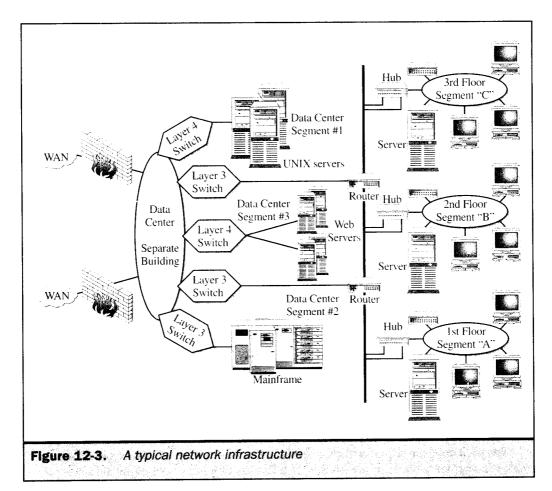
NAS Network Deployment

To discuss the NAS deployment in as much context as possible, we offer a typical network infrastructure, as illustrated in Figure 12-3. This conceptual network supports a theoretical business that is populated with a headquarters staff within a three-story building, and a data center which is housed in a separate building. The business is externally connected to the Internet and outside leased lines. External sales and marketing personnel utilize the network through Internet connectivity and servers connected through outside dedicated leased lines. This conceptual network does not illustrate particular topologies, but is designed to represent major components that will both influence and pose deployment challenges to NAS devices.

As mentioned previously, there are two categories of deployment: appliance level and enterprise level. Although derived by various requirements, including the network infrastructure, initial deployment decisions center on data ownership and access. This means the user community may feel they own the data, such as an accounting and finance department, and have characteristics of homogeneous access (in other words, only persons within the accounting department can access the information).

Another perspective is data that becomes developed from multiple sources and accessed by multiple user communities. Often characterized by marketing and sales departments that utilize multiple sources to build data bases, data access profiles become very complex. User access can be on multiple levels (say, for sales people, executives, and order-entry administrators), and therefore requests for data may traverse multiple network segments. More importantly, answer sets tend to move through multiple network segments.

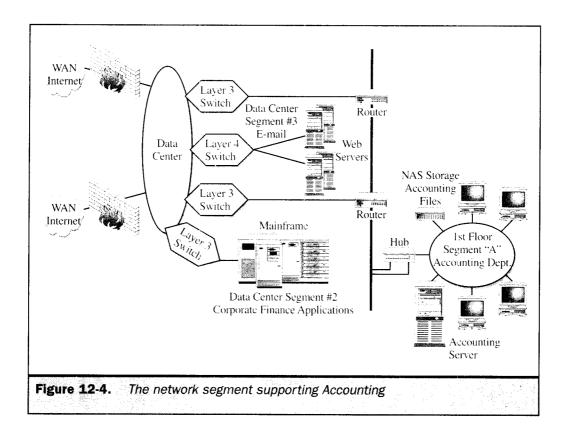
Yet another view of external access within the data center comes from using combinations of homogeneous and heterogeneous access. The most obvious are facilities that store web-based data for access to companies outside sales personnel,





partners, and customers. An important aspect of this data placement is, of course, security; however, data integrity and availability is paramount as well.

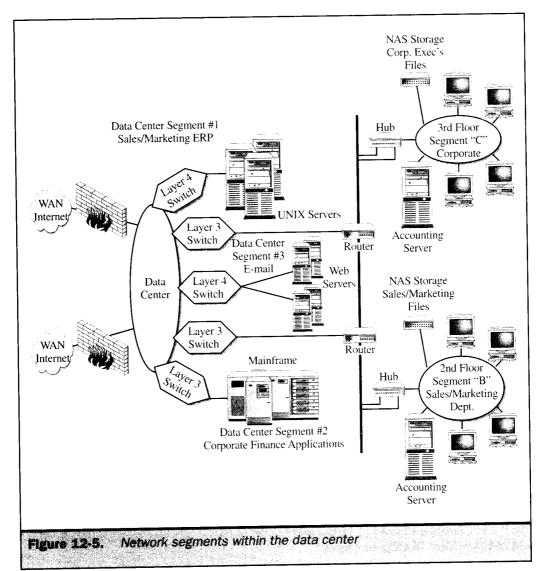
NAS Appliance Network Deployment Given our typical company, let's analyze the homogeneous access of data. This type of access and data placement easily justifies the appliance level of NAS solution. A subset of our large network infrastructure is illustrated in Figure 12-4, where the Accounting department has installed an NAS appliance, and access is contained within the network segment handling the first floor. Note that this segment is configured with a hub that provides a connection between the PCs and workstations used in the finance department, as well as the main server handling the finance client/server financial applications. The NAS device handles the I/O load of the financial application server and performs very well as long as the traffic is contained with the network segment.



The challenges and performance issues begin to show up as users from other network segments begin to access the NAS device. Outside users degrade service by adding additional traffic that is serviced by a hub device which must share its bandwidth within the network segment. Secondly, as users outside the network segment access the NAS accounting data, they must traverse several jumps from one network segment to another. These are referred to as "hops." The more "hops" the more network latency is built up, adding to aggregate traffic on the network backbone.

Finally, the type of I/O workload also determines the placement factors and, more importantly, the required bandwidth for network segments and the capacities of network devices. Consider our example of the accounting data. One reason this works well is the financial planning data that's used within this area. These worksheets can be extremely large and I/O-intensive as they are processed by the financial application server. The answer sets and results of these financial planning programs are extremely I/O-intensive, however, when handled within the limits of the hub and configured connections (for instance, multiple ports for the server and multiple ports for the NAS device).

NAS Enterprise Network Deployment Certainly, not all data access is contained within a network segment. As a matter of fact, many corporate applications must be accessed through the data center. Figure 12-5 shows the network segments within the data center. This portrays a more complex set of segments than the local user networks. Considering that the data center must support multiple user access, applications, and data, its requirements for network segmentation become comprehensive. If we add external access to the Internet as well as dedicated leased lines, the network infrastructure becomes the focal point for corporate data access and makes data placement a more daunting task.





Let's take our example of sales and marketing data that must be accessed by multiple users, and which is then developed from multiple data sources, both internal and external. Although this is also a good candidate for NAS solution, placement and capacities become key to a successful implementation. Without restating discussions that will be covered in Part V, let's assume that the sales and marketing data have the following characteristics.

- Sales Data Sales orders, tracking, and customer information are contained in the ERP system, which is processed and accessed through the UNIX servers within the data center. Data access is handled by sales administration through the third-floor network segment, outside sales people from the web sites, and finally by limited users that work in branch offices and access the ERP system through the dedicated leased lines.
- Marketing Data Marketing information, product information, brochures, market analysis, and data mart analysis are contained in every system in the data center, the mainframe, the UNIX servers, and the web servers. The information used to build market and customer analysis data marts are copied from sales orders, customers, customer tracking, and products.

Two solutions are productive in these situations. First, is the use of NAS devices for the collection and storage of web data. Second, is a large NAS device to hold the sales data that is accessed by sales personnel in the field. An additional important installation would be the use of NAS devices to hold large data base tables that make up the marketing datamart (for example, market and customer analysis data). Each of these solutions can be placed within the data center for general access. Given that the data center connects to the network backbone and contains a secondary network backbone within the data center (as shown in Figure 12-3), the bandwidth to handle multiple user access can be configured with high-speed network resources and devices.

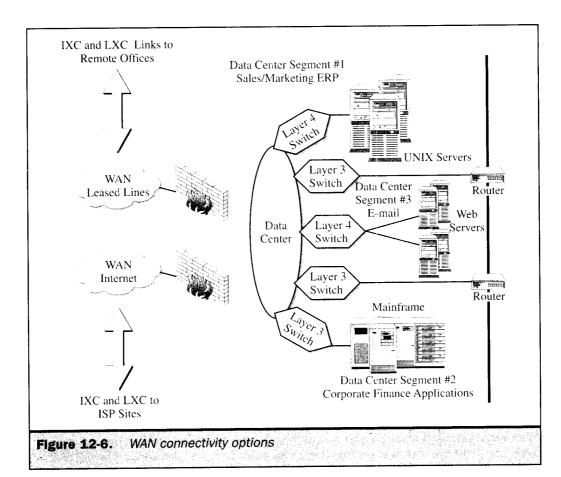
Although on the surface it may appear that the installation of these large NAS devices should be on the data center backbone, when we look closer at the network's makeup, we find that each segment within the data center is handled by a layer 3 layer 4 switch. Each of these devices provides additional flexibility in the placement of NAS devices given their I/O responsibility. For example, the NAS sales data device could be placed within the UNIX segment given the network access from both internal and external users. The NAS device could be placed within the web segment given that access, security, and sourcing can be managed with existing web workloads. (We placed a layer 4 switch in our example shown in Figure 12-5; this could leverage workload balancing effectively, however, from a newer layer 5 switching device.)

NAS over WAN Topologies

Part of our discussion has touched on network challenges and various issues with LAN topologies. However, as Figure 12-5 shows, there are outside network connections that influence various NAS configurations, along with their placement and opportunities. Each configuration discussed earlier offers a set of challenges and considerations which effectively utilize WAN connections.

To facilitate this understanding, we offer a summary overview of WAN and LAN-WAN fundamentals. Figure 12-6 shows the external connections from the data center into the outside world. There are two major types depicted, Internet connections and dedicated leased-line connections. The Internet connections are leased lines that attach to an Internet service provider (ISI') where additional connections provide external Internet accesses. These lines are dedicated and depend on the grade and capacity of the line, the capacity and resources of the ISP, and the type of service the company has contracted for. In any event, it is outside the control of the NAS device and internal network infrastructure. Basically, you have to deal with what you have available, in Internet terms.

The second external connection is through dedicated lease lines that are available through the long distance carrier, IXC, and local exchange LXC carrier. They provide dedicated lines and services through a wide variety of telecommunications transport technologies that include frame relays, ATMs, and other communications protocols.





Actually, once it leaves the confines of the data center, the data being transferred is within the control and management of the IXC or LXC, which could mean, and usually does mean, multiple communications protocols, circuits, and equipment. Basically, you have to deal with what you have available, in long distance and local carrier terms, same as the Internet.

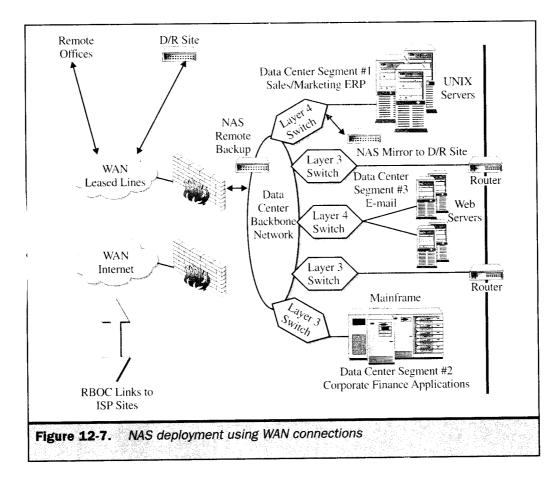
The point is that when you leave the data center and transmit data either through a myriad of Internet connections and equipment or the IXC and LXC set of circuits and equipment, it is out of your control. This requires that you compensate for each of these conditions and deploy the NAS devices with due consideration for the issues of each. Essentially, these are areas of security and recoverability. Given that you are dependent on the availability of specific communications vendors as well as bandwidth and service levels from these local and long distance vendors, your confidence and history with vendor services should drive your deployment choices.

From the NAS perspective, there are two considerations for deployment that facilitate access and data placement. These are access to data from the remote branch locations that require application access and specific services of the data center. Secondly, the ability to provide levels of application and data recoverability in a disaster recovery scenario is a major consideration for remote offices. Each of these deployments utilizes dedicated leased lines. These solutions are depicted in Figure 12-7, where a NAS device is deployed within the data center attached to the data center backbone that the remote offices utilize to back up their data. This is followed by a more complex deployment where production NAS devices hold sales and order data which are mirrored into a disaster recovery site where a similar NAS device holds the synchronized data.

The second D/R deployment employs the ability to utilize RAID level 1 functions of the NAS devices to provide an asynchronous link between the data center NAS device and the D/R site NAS device (see Figure 12-7). This solution utilizes an asynchronous upgate process that does not require the production NAS device to wait or hold I/O processing before the D/R site commits to writing the same data. The setup compensates for the availability and reliability factors within the WAN connection to minimize disruption with production processing.

The backup deployment for the remote sites is less complex and, although performed in an asynchronous manner, is generally done at night on an automated basis. Backup processes are run at the remote sites that transfer copies or backups to the NAS backup device attached to the data center network backbone in order to facilitate the greatest level of bandwidth and throughput as possible (see Figure 12-5). This compensates for the WAN connection being consumed during the daytime with user transaction traffic and minimizes the disruption of production processing within the data center during prime usage.

Internet access is the other major category for NAS placement that has WAN effects—although in many cases it is secondary given the typical placement of the NAS device. NAS provides an excellent solution for the storage of web files that are dynamically created through user access to web servers. In Figure 12-7, our theoretical company provides web servers that link to the outside world through a firewall and





then switch to the ISP. The ISP then supports global connectivity to the root servers of the Internet, sometimes referred to as the "13" root servers. This connection enables the global communications that allow data to flow in and out of the web servers. Consequently, this becomes a critical point for managing traffic access and security with which the NAS devices become integrated.

In any event, the WAN access as it comes in from the Web is in the form of presentation layer commands, or HTTP requests. However, the resolution of IP addresses, and then subsequent network and computer addresses, are provided by the switch connected to the ISP circuits; this is often called an "edge" switch. Given the transmission of packets from the edge switch, additional direction is provided, vis-à-vis our example in Figure 12-7 through the layer 4 switch where load balancing is facilitated to balance access among the web servers. Finally, the redirection will take place to initiate the file I/O to the appropriate NAS storage device.

Figure 12-8 illustrates this in more detail. The importance of the transmission path plays an important role in the placement of the NAS devices within the data center segment. More importantly, placement within the subsegment provides additional functionality with handling the type of traffic that may be expected with web access. Our example also points out that there is a scalable path for growth as both web servers and associated NAS storage devices will undoubtedly grow within the network segment in conjunction with the network itself (in other words, as web access grows, network bandwidth needs increase along with layer 3 and layer 4 switching and the need for NAS storage). Given NAS placement in this scenario, the NAS boxes follow a logical path that is associated with related network infrastructure components.

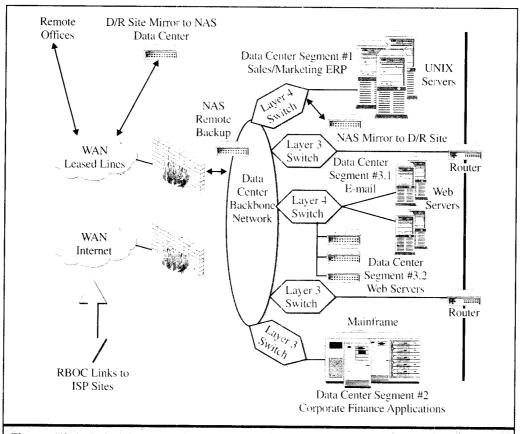


Figure 12-8. TCP/IP considerations for NAS deployment

NAS Connectivity Architecture: Software

TCP/IP is the third of the three major components supporting communications within a diversity of transport media; however, the most popular data communications protocol remains Ethernet. Support here is evolving with increasing bandwidth to support Gigabit Ethernet standards, sophisticated participation within enterprise networks with quality of service (QoS) and routing participation. However, it should be noted that one of the limiting factors of file I/O within a TCP/IP network environment is the processing of the TCP layers for communications between client and server (for example, NAS device) elements. Note that this should reflect the TCP Off-load Engine (TOE) technology and other initatives such as InfiniBand that are evolving to optimize this latency.

To understand the relationships of network software and NAS we must describe the basic concepts behind the transport software that support the transmission of data throughout a network. As we discussed in Part II, the blueprint for open networks is the OSI layers of network processing. Parts of the OSI layers have been discussed in the previous sections of this chapter in explaining how the network devices work within LANs. We left that discussion within the transport layer, or layer 4.

We will begin the software discussion at the network layer and move up through the additional layers of the OSI model, discussing transport layer, session layer, presentation layer, and application layer. Most of our time will be spent on network, transport, and session layers due to their contribution to TCP/IP processing and their effect on I/O processing within the NAS model. However, it is important that we also mention the session and presentation layers and their effect in transporting the file level protocols, such as HTTP and FTP, and the subsequent interchange between applications and presentation layers.

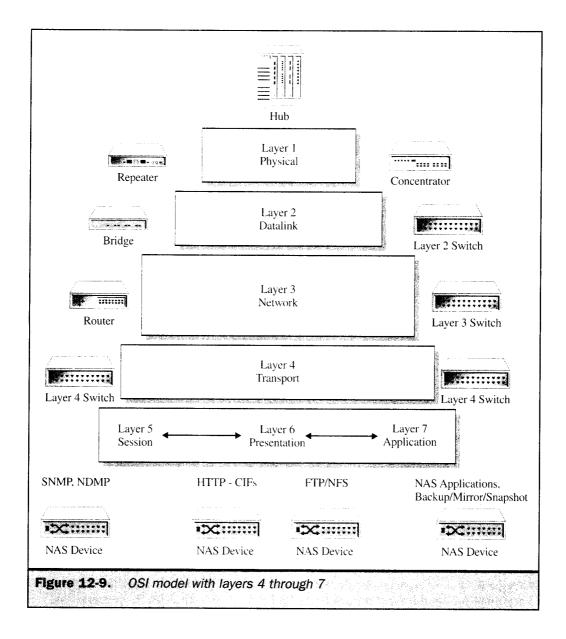
The OSI model represents all the required processing for making a connection within a network as well as the necessary connections to applications that occur within a client/server computing model. Figure 12-9 shows layer 3, the network layer, and the remaining layers of the model: transport. session, presentation, and application. Each represents an important aspect of processing applications within the client/server model. More importantly, they represent a focused set of activities as they relate to NAS devices, along with their integration and interchange with the NAS micro-kernel.

An Overview of TCP/IP Processing

We begin the following overview by taking a look at how TCP and IP work to encapsulate and transport both data and messages throughout a network. TCP/IP supports data transmissions and functions within a switched packet network. This means that IP provides the packets and associated delivery information to the network. As discussed in the network device overviews, many of the switch and router devices derive their function from IP addresses.

Although we have already referenced IP in association with TCP/IP, the function of the Internet Protocol (IP) component is critically important to the transmission of data. IP functions as the envelope for application communications within a network. To that





end, it provides an address, consisting of both network and computer addresses, for delivery within the Internet networking topologies. Using the IP address provides a means of locating any computer within the universe of the Internet and local networks that is designated to receive the IP packet.

All computers running TCP/IP software have IP addresses. These are assigned when the TCP/IP software is installed and initialized. The IP assignments become part of the computer's network name and specific address within the network. The addresses, being a collection of numbers, rely on processing by the network devices to evaluate the IP address and route the IP packet to the appropriate network, and subsequently to the specific computer.

NAS functions on a TCP/IP communications basis. Therefore, NAS devices run TCP/IP and consequently play by the same rules as other computers that are addressed through IP address schemes. There are several considerations to this, however—the most important being the placement of NAS within the network segments due to its IP addressability and transmission of I/O file content within the IP packet.

The considerations are the placement and usage of the layer 3 and layer 4 network devices which can have a positive or negative effect on an NAS device. We'll look at specific performance conditions in Part VI, however it's important to understand these devices as they operate with an NAS device. Figure 12-10 further illustrates our example network with NAS being fronted with both the layer 4 device, supporting UNIX applications servers, and the layer 5 device, supporting e-mail and web servers. The layer 4 devices examine the IP packet as it comes into the network segment, and then route it according to the routing tables it maintains. This allows some requests to be transmitted directly to the NAS device for I/O file processing without them being redirected from the server. Such well-performed tasks illustrate the real value of the NAS solution. Some requests, however, are more generic and are sent to the application server where they're redirected to the NAS device. This is a function of the application and its related request.

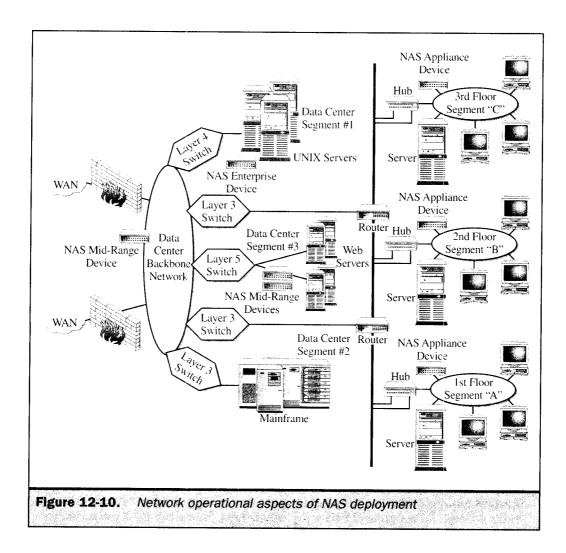
Also a function of the NAS device to support the application server I/O requests, some degree of network efficiency can be derived by processing I/O requests directly through to the NAS device. However, layer 4 network devices only route the IP address and don't provide any additional intelligence as to its routing processes.

Layer 5 network devices may be more appropriate when trying to mediate complex data access requirements regarding application servers supported by NAS devices. One way this is done is through load balancing, where layer 5 network devices working at the session and presentation level can derive information about its network traffic and route accordingly. Therefore, in some instances, NAS devices can participate in load balancing by routing all explicit or some masked inexplicit I/O file requests directly to the NAS server.

A client request for data uses TCP to encapsulate and break the request into packets and then passes them to the IP functions. IP provides addressing information in the form of headers regarding the destination of the packets. Another important distinction of the TCP processing is the error checking it provides, especially for datacentric requests.

TCP uses a common error algorithm called "checksum" to calculate the data within the packet. When the packet has reached its destination, the IP functions verify the correct address and pass the packet to TCP. TCP, on the receiving end, breaks the packet and





reassembles the initial client request. On the receiving end, the TCP "checksum" error routines verify that the correct amount of data was sent. If not, TCP returns the packet to IP, which requests a retransmission from the sending client.

The effect of the IP and subsequent TCP processing places an additional workload on both the sending and receiving computer. In the case of a server, the overhead can be extremely high given the amount of TCP/IP processing required with multiuser access. Given that the majority of overhead occurs within the TCP and IP software running on a particular server, this can become critical when considering the case for NAS.

There are important points regarding NAS that need to be thought through when working with TCP/IP processing. First, is the number of concurrent users possible with the workloads. This is actually the number of client or server redirect I/O requests planned for the NAS device. Placement within a network segment must balance the capabilities and resources of the NAS device. An obvious example would be the placement of an NAS appliance device in a network segment that handles an enterprise workload. In addition, placement within a network segment is imperative given it could easily become overloaded if the workload expanded beyond the capabilities of the NAS device. This is characterized by the placement of NAS appliance devices in network segments served by hub devices which are extended by additional client PCs or servers. The shared bandwidth of these segments can quickly overwhelm a network segment with NAS workloads.

NAS Connectivity in Operation

Our previous example of a sample network illustrates NAS I/O operations as they relate to connectivity. Figure 12-8 shows how the network operates, using sample workloads that take place in the user departments as well as in the data center. The Accounting and Sales departments are good examples of NAS appliance deployment, while the more heavyweight workloads in the data center depict mid-range and enterprise NAS solutions.

Operational aspects of Figure 12-8 include the following:

- NAS Appliances These devices are placed within network segments that contain traffic within the local users. The devices also can be reached through administrators and support personnel for problem and maintenance activity. They become problematic with data protection (for example, backup and recovery), and are scalable within their segment.
- NAS Mid-Range Data center devices that support the Sales and Marketing departments are greater in both capacity and data access resources (that is, the number of network interfaces). These devices also support inquiries through WAN connections and, therefore, must have additional security both prior to access and as the requests are processed within the NAS device. The scalability is much greater here given the layer 3 and layer 4 switch and router processing, not to mention the bandwidth of the data center backbone. Also, the mid-range NAS appliance can be upgraded in place to achieve larger storage capacities and data access network interfaces.
- NAS Enterprise The other data center device supports more intense workloads by housing the data tables for data mart processing of the marketing applications. Although the access is limited to marketing and executive users, the complexity of the processing and size of I/O access is much greater than what we see with



both NAS Mid-Range and NAS Appliances. Again, the scalability is handled through the bandwidth of the data center backbone, the limited number of users, and layer 3 routing. However, this solution becomes problematic with backup and recovery given its relationship to database systems running on an application server. A related problem is the capability to provide an effective disaster recovery solution of this magnitude over WAN mirroring functions due to bandwidth and size considerations.

■ NAS Web This solution, although similar to the mid-range NAS devices, is singled out due to its ability to respond quickly to the Internet type of data access, as well as the volatility of storage requirements. This solution is well placed to take advantage of both layer 3 and layer 4 network devices by providing levels of workload balancing and caching throughout the web server configurations.

Network Configurations and Workloads

The previous sample network also provided a basis to illustrate NAS placement as it relates to I/O workloads. Figure 12-11 shows how the I/O workloads operate within their specific placements. Our sample workloads form an important aspect to NAS placement decisions as they relate to user departments or placement within the data center. The accounting and sales departments are good examples of simple file processing (Sfp) using NAS appliances, while the more heavyweight workloads in the data center provide examples of both complex file processing (Cfp) and network file processing (Qfp) using a depiction of the mid-range and enterprise NAS solutions.

The workload aspects of Figure 12-11 include the following:

- NAS Appliances Workload descriptions using Sfp
- NAS Mid-Range Workload descriptions using Qfp
- NAS Enterprise Workload descriptions using Cfp
- NAS Web Workload descriptions using Qfp and Cfp



